Defensive and Competitive Bidding							
Overcalls (Style; responses: 1/2 level; reopening)							
General Style = Sound							
Reponses: Jump Raise = Preemptive							
Cue-Bid = Forcing raise							
New Suit = Forcing - jump shift = fit							
In Balancing Position: Same							
Take-out double:							
General Style = Can be light / shaped							
Responses: Natural. Cue bid = Forcing							
1NT overcalls (2nd/4th live; responses; reopening)							
2nd Position = 15 - 18							
Responses: Bid as 1NT opening							
Natural							
4th Position = 11 - 16							
Responses: Natural							
Jump Overcalls: (Style; responses; unusual NT)							
1-Suit : Natural;							
Responses - New suit = forcing							
Direct and Jump cue Bids (Style; responses; reopen)							
Direct Cue Bid = Michaels (Note 1)							
Vs NT (vs Strong/weak; reopening; pH							
Modified Cappelletti (Note 3)							
Vs preempts (doubles, cue-Bids; jumps; NT bids							
Take out doubles thru 4♥							
Leaping Michaels							
Vs Artificial Strong Openings							
Over Opponents take out double							

Jump Shift non-forcing

Double Jump = Splinter / 2NT = limit raise or better.

	Leads an	d Signals			
	Opening Lead	ds - style	WORLD BRIDGE FEDERATION		
		Lead In Partner's Suit	Standard Card		
	Suit	3rd / 5th 3rd / 5th	Team Panama		
	NT	Attitude Attitude			
	Subseq		Juan Carlos Vega	Ed Antosz	
	Other	2nd from 4 small			
			System Sumi	marv	
	Leads		System Summ	y	
	Lead	Vs. Suit Vs. NT	General approach and S	tyle	
	Ace	AKx:Axxx(+) $AK:AKx(+)$	Natural, 5-card Majors		
	King	KQ;AK; KQ109x KQ;AKJ10(x);	Longer Minor - 1D if 3.3		
	Queen	QJ; QJx(x)QJ; QJx(+); AQJx(+); KQx(+);	Weak jump raises over maj	ors	
	Jack	J10; J10x(+); KJ10x(+)	1NT response = semi forcing		
	10	109; 109x(+); H109x(+); 10x 109;	,		
	9	9x; 98x(+) 98x(+)			
	Hi-x	Sx; xxS Sx; Sxx; xSxx	1NT Opening: 14+ - 17		
	Lo-x	HxS; HxSx(+); xSxx(+) HxS;	2 over 1 response: Promises	s rebid	
	Signals in ord		Special Bids that may require		
	Partner's Le	ad Declarer's Lead Discarding		Game Force - any suit or 20 – 21 NT	
	1	Hi/lo = E Same Same	2 ♦ Opening = Multi, Weakina		
	2	Lo=encouraging	2♥ Opening 5♥ + 5 minor		
	3	S/P	2♠ Opening = 5♠ + 5 minor)		
1 Hi/lo = E Same Same			3NT Opening = 5 – 5 Majors < 10 HCP		
	2	Lo = encouraging	2NT Overcall = two lower unbid suits		
3 S/P			Michaels Cue-bids (Note 1)		
Signals (including trumps):			Lebensohl after 2-level overcall of 1NT (Note 2)		
	Echo in trun	np suit shows ability to ruff	Negative Doubles to 4♥		
		11. (6: 1	-		
		bles (Style; responses reopening)			
	May be light	with classic shape			
	Cue = F unti	l a suit is bid twice;	Special Forcing Pass Sequences		
	New suit = F		At 5 level, pass shows 1 los	er in opponent's competitive auction	
	Reopen: san				
Special, artificial and competitive doubles/redoubles			Important notes that don't fit	elsewhere	
			Double Jump in new suit = Splinter if minor over major		
Repeat same suit dble by Neg doubler = Take out (See			Jump Cue Bid by Opener = Splinter raise		
Over minor Michaels: Major = stopper			Low Level Penalty Doubles		
	Over Major	Michaels: cue bid in opponents' major =	Psychics:		
	limit raise		Rare		

Opening	Tick if Artificial	Min. No. Cards	Neg. Dbl. Thruʻ	Description	Responses	Subsequent Auction	Modifications over Competition and with Passed Partner
Pass				Not an Opening Bid			
1.*		3	4♥	11 - 21 HCP	Single raise stronger than double raise Weak jump shift (1 - 2 any)	4th suit forcing: game forcing; Reverses by opener forcing; by responder = Game forcing; Third suit = 1 Round Force	Jump Cue-bid over overcall = Splinter Cue bid for overcall = asks for a stopper Jump shift pre-emptive over overcalls
1•		3	4♥	11 - 21 HCP	Single raise weaker than double raise Weak jump shift (1 ♦ - 2 anv)	As above	As above
1♥		5	4♥	11 - 21 HCP	1NT semi forcing, 5 - 11 points 2NT = Limit Jacoby with trump	Raises = weak. Re-raise = Pre- emptive	Cue bid over Comp = Strong Raise
1♠		5	4♥	11 - 21 HCP	As for 1♥		As for 1♥
1NT				14+ - 17 balanced	4 Suit Transfers: Note 9 1NT – 2♠ = Strength Ask Note 9	Over Stayman: rebids are Major invitational	Lebonsohl
2*			4♥	Artificial, strong - near Game or 20 – 21 NT	Transfers	Cheaper minor = second negative thru 3 ♦	Natural
2♦	٧		4♥	Multi 2 ♦ Weak maior or 22 – 23 NT			
2♥		5		6 - 10 HCP ✓ and a minor	New suit forcing 2NT asks for second suit		Natural
2♠		5		6 - 10 HCP ♠ and a minor	New suit forcing 2NT asks for second suit		Natural
2NT				5 – 5 Majors 6 – 10 HCP	2. asks for minor suit		
3♣		6+		Pre-emptive in any suit	New Suit forcing		
3♦						Slam Approach and Conventions (i	including all Slam-Interest Bids)
3♥						Five - Ace Blackwood: RKCB (Note 6) Cue Bids Splinters GSF	
3♠							
3NT				Day counting	Network		
4.		7		Pre-emptive	Natural	Juan Carlos Vega Ed Antosz Team Panama	
4 •				Pre-emptive	Natural		
4NT				Blackwood			